

OFFICIAL SCORER GUIDELINES

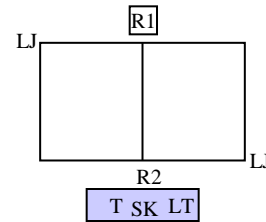
BEFORE THE MATCH

SCORER BASICS:

- In charge of official scoresheet.
- Records starting line-ups.
- Tracks substitutes and timeouts. Notifies R2 of any illegalities or discrepancies.
- Keeps running and individual scores.
- Records comments for special situations.

ARRIVAL AT THE SITE:

- Should be court-side at least 20 minutes prior to match start time.
- Sits between libero tracker and timer in view of R1.
- R2 will review scorer duties before match.
- Requires a scoresheet and two different color pens (preferably red and black or blue).



RESPONSIBILITIES

RECEIVE ROSTERS AND LINEUPS

- Scorer is responsible for receiving each team's roster and lineup. R2 should be notified if a deadline is approaching, and these have not been submitted for either team:
 - ✓ Rosters due 10 minutes before end of timed warm-ups.
 - ✓ Lineups for set 1 due before two minutes are left in timed warm-ups. Lineups for subsequent sets due when one minute remains in between-sets interval.

CHECK ROSTERS

- Scorer should check rosters to ensure there are no duplicate numbers. Libero players may be indicated on roster if player has different number as libero.
- To show liberos with different numbers than their regular jersey numbers, the regular number is followed by a slash, then "L" followed by libero uniform number for each player who may play as a libero.

RECORD LINEUPS BEFORE SETS

- Each team's starting lineup is entered on the official scoresheet in serving order. Lineups must be submitted in serving order (see below) making it easier for scorer to translate accurately to scoresheet.

I	1 st server
II	2 nd
III	3 rd
IV	4 th
V	5 th
VI	6 th

- The libero must be designated on each set's lineup or the team can't play a libero for that set. If no libero is listed, inform the R2 so she/he can ensure it wasn't forgotten accidentally. This is preventive officiating.
- Enter the libero number on the official scoresheet.
- Review the lineup to ensure there are no duplicates and that a captain is marked (with a small "c").

SET 1 L 21

I	5
II	2 ^c
III	18
IV	7
V	12
VI	10

EXAMPLE A

- This lineup is for the team serving first. Mark the first serve box.

- The first server is indicated on the first line of the line-up.
- Serving order is then per the diagram. The rest of the serving order (2, 18, 7, 12, 10) is entered in spots 2 – 6.
- 2 is indicated as captain with a small "c" on the scoresheet.
- The lineup shows 21 is the libero. Record this near the top.

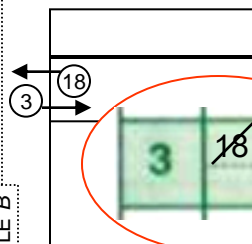
Game No.	1	TIME-OUTS		First Ser (check box)
Serve Order	Player No.	Team: Central HS	L 21	<input checked="" type="checkbox"/>
1	5			16
2	2 ^c			17
3	18			18
4	7			19
5	12			20
6	10			21
				22
				23
				24
				25
				26
				27
				28
				29
				30

Comments:
Subs: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18

RECORD ALL SUBSTITUTIONS

- Substitutions occur between the center line and the attack line and must be authorized by the R2. If multiple subs, R2 handles one sub at a time.
- All substitutions are recorded on the scoresheet in three separate places (see examples to the right):
 - ✓ In the individual score row of the person who is to serve next.
 - ✓ In the serve order.
 - ✓ In the running sub total line.
- The scorer and libero tracker should work together to ensure all substitutions are recorded.

EXAMPLE B



- 2 is serving. 3 reports to the sub zone for 18; the R2 whistles.

- In the next open box for player 2's individual score, write S3/18. This indicates 3 subs for 18 for the serving team. If the receiving team subs 35 for 99, write Sx 35/99 (x means receiving team).
- In the serve order section, 18 is slashed out, and 3 is entered.
- The next substitution number (1 here) is slashed.

Game No.	1	TIME-OUTS		First Ser (check box)
Serve Order	Player No.	Team: Central HS	L 21	<input checked="" type="checkbox"/>
1	5	1 -		16
2	2 ^c	2 S3/18		17
3	18			18
4	7			19
5	12			20
6	10			21
				22
				23
				24
				25
				26
				27
				28
				29
				30

Comments:
Subs: 2 3

While the scorer does not record libero replacements on the scoresheet, the scorer should aid the libero tracker whenever possible to ensure that all libero replacements are accurately recorded.

DETECT SUBSTITUTION DISCREPANCIES

Teams are allowed 18 substitutions per set. Immediately notify R2 if an incoming substitute is:

- The 15th, 16th, 17th, or 18th substitution (legal).
- The 19th substitution (illegal).
- Re-entry in wrong service position.
- Re-entry of disqualified player or player removed (concussion).
- Re-entry of player replaced by exceptional substitution (same set).
- Entry of player not listed on roster.

EXAMPLE C

- 18 enters sub zone to swap with 12.
- Since 18 previously played in service position 3, she cannot substitute into service position 5.
- Scorer **immediately** notifies R2.

Game No. 1	
Serve Order	Player No.
1	5
2	2 ^c
3	18 3
4	7
5	12
6	10

RECORD TIME-OUTS

- Each team is allowed two time-outs per set.
- A time-out is recorded in two places (see example):
 - ✓ In the individual score row of the person who is to serve next.
 - ✓ In the appropriate team's time-out box.
- During a time-out, the R2 may check the book.
- If a team attempts to call a third time-out, notify the R2 immediately.

EXAMPLE D

- Team A, trailing 7 to 11 with opponent #44 serving, requests its first time-out.
- In the next open box for player 44's individual score, write Tx. The "T" means time-out. Without an "x" it would mean called by the serving team. With an "x" means receiving team.
- In Team A's time-out box write its score first, then the opponent's score (thus, 7 - 11).

5	44	9	10	11	Tx
TIME-OUTS					
7 - 11					

SCORING A SET

- A point is scored on every play not ending in a replay.
- Points are entered in two places on the scoresheet:
 - ✓ In the individual score row of the person who is to serve next.
 - ✓ In the running score column.
- When the serving team loses a rally:
 - ✓ A dash and vertical bar are then entered in the individual score to mark the end of service.
 - ✓ For the opposition, a square is used to enclose the appropriate point.
- When a penalty (e.g., a red card) is issued, a "P" is placed in front of the score and/or side-out marks.
- A replay is indicated with an "R," a re-serve with "RS".

EXAMPLE E

- Trailing 4 - 8, Team A wins a rally during Team B's service.
- By winning rally on opponent's serve, point 5 is scored and marked in the individual and running score areas with a square.
- Player 12 serves point 6. This point is shown in the individual score with the point number. The running score point is slashed.
- Team A then wins a penalty point. P7 written and circled in individual score row, and 7 is circled in running team score column.
- Team A loses serve. A dash and vertical bar are entered in the individual score. Team B earns point 9, which will be indicated in their running and individual scores with a square.

5	12	5	6	P7	
5					
6					
7					

TRACK LIBERO SERVING

- Liberos are allowed to serve from one position in the rotation (see Example F).
- This position is not designated before the set.
- When the libero serves for the first time in a set, the scorer places a triangle around the serving order number on the scoresheet.
- Once a libero has served in a set, the libero cannot serve from another serving order position.
- Libero points and losses of rally go inside triangles.

EXAMPLE F

- The libero enters the court replacing 7 to serve for the 1st time in this set.
- When the libero contacts first serve, scorer places triangle around service position 4.
- Libero may serve legally only from service position 4 for rest of this set.
- Serving team rally results while libero serves (point 11 and loss of rally -) enclosed in triangles; loss of rally | enclosed in triangle in serve row, slashed in running score column.

4	7			
4	7	10	11	
10				
11				
12				

WRONG SERVER & OTHER SITUATIONS

- Scorers are responsible for ensuring that the correct player is serving. If a person from a different service position is ready to serve, notify R2 UPON CONTACT of the serve, not before. If libero prepares to serve from a second position, immediately notify the R2.
- End of set:
 - ✓ Teams must win sets by two points.
 - ✓ Notify the R2 when a team has enough points so that the next point will win the set (e.g., 24 in a 25-point set).
 - ✓ When a set ends, the scorer records the end time, and the R2 will initial the scoresheet
 - ✓ Between sets, the scorer gives the line-ups sheets to coaches and ensures they are collected within two minutes.

- Comments section provided on scoresheet for unusual events. Always record player number and score at that time. Some examples are:
 - ✓ Unsporting conduct: record the card type (PW for yellow, P1 for red, DQ for both). Example: PW#12 (7-6). "R" and "DQ" both come with penalties.
 - ✓ Concussion Management: CM#1 (9-12).
 - ✓ Exceptional Substitution: ExS #20 (15-21) means 20 was replaced by an exception substitution. 20 cannot re-enter this set.

IF THERE ARE SCORING/SUBSTITUTION DISCREPANCIES, NOTIFY THE R2 AT THE NEXT DEAD BALL. DO NOT WAIT UNTIL LATER! LONGER THE WAIT, BIGGER THE MESS!